- ad tracking [N-UNCOUNT-U5] Ad tracking is market research that uses indicators like brand preference, brand awareness, and product use to measure the performance of a brand. śledzenie reklamy, zbieranie danych z kampanii reklamowych
- advantage [N-COUNT-U2] An advantage is a feature or quality that makes one person or company more likely to do better at something than others. zaleta, atut
- advertisement [N-COUNT-U12] An advertisement is a public announcement or notice, usually promoting a product or service. reklama
- advertising research [N-UNCOUNT-U8] Advertising research is a focused type of marketing research intended to improve advertising efforts. badanie reklamy (w celu ulepszenia działań reklamowych)
- alternative [N-COUNT-U6] An alternative is an available option or choice. alternatywa, wybór
- apologize [V-I-U3] To apologize is to express sorrow to someone for doing something wrong. przepraszać (kogoś za coś)
- app [N-COUNT-U14] An app is a computer application, often run on a mobile device. aplikacja
- assess [V-T-U8] To assess something means to evaluate its quality or its nature. oceniać, poddawać (coś) ocenie
- associate [V-T-U1] To associate is to connect one thing or person with another thing or person. kojarzyć (np. kogoś z czymś)
- **association** [N-UNCOUNT-U8] **Association** is the connection or relation between two things in a person's mind. skojarzenie, związek (pomiędzy dwiema rzeczami)
- athlete [N-COUNT-U9] An athlete is a person who is skilled in physical exercise or sports. atleta, sportowiec
- attitude [N-COUNT-U8] An attitude is a way of feeling or thinking about something. nastawienie, stosunek (do czegoś)
- **banner** [N-COUNT-U14] A **banner** is a type of advertisement that is embedded in a web page and, when clicked, links the user to the advertiser's website. **baner internetowy**
- behavioral [ADJ-U11] If something is behavioral, it relates to one's actions or behavior. behavioralny
- **billboard** [N-COUNT-U12] A **billboard** is a large outdoor board, often positioned along a highway for visibility, that displays an advertisement. billboard, plakat reklamowy
- **blog** [N-COUNT-U14] A **blog** is a website on which an individual writer or group of users regularly posts thoughts, opinions, or information, often related to a particular subject. **blog**
- brand [N-COUNT-U1] A brand is a manufacturer's name and image, including its slogan and logo. marka (produkt)
- brand awareness [N-UNCOUNT-U8] Brand awareness is a consumer's knowledge of the existence of a particular brand. świadomość marki
- brand dilution [N-UNCOUNT-U1] Brand dilution is the overuse of a brand to the point where it does not reach its target market, loses its prestige, or decreases in quality and value. rozmycie marki (stopniowa utrata jej prestiżu oraz wartości)
- brand equity [N-UNCOUNT-U5] Brand equity is the measure of how favorably consumers view a particular brand. wartość marki
- brand extension [N-UNCOUNT-U1] Brand extension is the process of establishing a new product line under a wellestablished brand. Generally, the new product line goes into a different category from previous lines within the brand. rozszerzenie marki
- **brand loyalty** [N-UNCOUNT-U1] **Brand loyalty** is the tendency of a customer to continue purchasing a particular brand. lojalność wobec marki, przywiązanie klienta do marki
- **branding** [N-UNCOUNT-U1] **Branding** is the creation of a consistent, favorable image of a product and its manufacturer in customers' minds. branding, kreowanie marki
- break into [V-T-U2] To break into something is to enter something new, such as a specific industry. tu: wejść na rynek
- budget [N-COUNT-U10] A budget is an estimate of income and expenditures for a given period of time. budzet
- buyer [N-COUNT-U4] A buyer is a person or company that purchases something. kupujący, nabywca

- **by accident** [ADV PHRASE-U15] If something happens **by accident**, it happens unintentionally. (wydarzyć się) przez przypadek
- campaign [N-COUNT-U8] A campaign is a series of organized activities working toward a particular goal. kampania
- celebrity [N-COUNT-U9] A celebrity is a famous person. znana osoba, celebryta
- collect [V-T-U6] To collect something is to gather it or bring it together. kolekcjonować, zbierać (coś)
- commercial [N-COUNT-U12] A commercial is a televised advertisement. reklama telewizyjna
- **competition** [N-UNCOUNT-U2] **Competition** is the efforts or process of two or more companies to perform better than the others. konkurencja, rywalizacja
- **competitive advantage** [N-COUNT-U7] A **competitive advantage** is a quality or characteristic that allows a person or a company to perform better than a competing person or company. przewaga nad konkurencją
- **competitor** [N-COUNT-U2] A **competitor** is a business that offers the same services or sells the same products as another company. konkurent (firma oferująca takie same produkty, jak inna firma)
- **competitor analysis** [N-UNCOUNT-U7] **Competitor analysis** is the evaluation of the weaknesses and strengths of competitors or possible competitors. analiza konkurencji
- **concept testing** [N-UNCOUNT-U5] **Concept testing** measures how accepting consumers are of a particular concept or idea. testowanie koncepcji (np. marketingowej)
- consumer behavior [N-UNCOUNT-U4] Consumer behavior is how a buyer or group of buyers behaves. zachowanie konsumentów
- **consumer protection** [N-UNCOUNT-U13] **Consumer protection** is the regulation of the marketplace to assure that companies compete fairly and provide truthful information to the public. ochrona konsumenta
- contract [N-COUNT-U9] A contract is a spoken or written agreement that is legally binding. kontrakt, umowa
- **coolhunting** [N-UNCOUNT-U5] **Coolhunting** is the process of attempting to predict changes in popular culture such as movies, music, or youth culture. obserwowanie i przewidywanie nowych tendencji w kulturze popularnej
- **copy testing** [N-UNCOUNT-U8] **Copy testing** is a special type of marketing research that uses consumer response to measure an advertisement's effectiveness. testowanie efektywności reklamy na podstawie informacji zwrotnej od konsumentów
- **cost leadership** [N-UNCOUNT-U7] **Cost leadership** is having the lowest cost of production in a particular industry. strategia przywództwa kosztowego (posiadanie najniższych kosztów produkcji w danej branży)
- course of action [N-COUNT-U6] A course of action is a way of doing something. sposób postępowania, kierunek działania
- credible [ADJ-U9] If something is credible, it is trustworthy or believable. wiarygodny
- culture [N-COUNT-U15] A culture is the beliefs and behaviors of a particular social group. kultura (danej grupy społecznej)
- custom [N-COUNT-U15] A custom is a way of behaving that is accepted or required within a particular culture. obyczaj
- customer base [N-COUNT-U3] A customer base is the group of people a business sells goods or services to. baza klientów
- customer relations [N-UNCOUNT-U3] Customer relations are the relationships companies develop through interaction with their customers. relacje z klientem
- customer satisfaction research [N-UNCOUNT-U5] Customer satisfaction research is the process of determining how satisfied customers are with a transaction or with a product. badanie satysfakcji klienta
- **customer service** [N-UNCOUNT-U3] **Customer service** is the assistance a company provides for its customers. obsługa klienta
- damage [N-UNCOUNT-U13] Damage is harm caused to something that limits its function. szkoda, uszkodzenie
- deceptive [ADJ-U13] If something is deceptive, it gives an impression that is misleading or untrue. mylny, zwodniczy

- **DECIDE model** [N-UNCOUNT-U6] The **DECIDE model** uses an acronym to describe the responsibilities of marketing researchers to define the marketing situation, enumerate options, collect information, identify the best option, develop a plan, and evaluate results. DECIDE model (opisuje kroki w podejmowaniu trudnych decyzji marketingowych, np. zdefiniowanie sytuacji marketingowej, wyliczenie opcji, zebranie informacji itp.)
- define [V-T-U6] To define something is to describe or explain exactly what it is or what it means. zdefiniować, określić (coś)
- **demographic** [N-COUNT-U9] A **demographic** is a specific part of the population, categorized by some shared quality. rynek, segment (populacji)
- **develop** [V-T-U6] To **develop** something is to cause it to mature, grow, or become more elaborate or advanced. rozwijać (np. produkt)
- differentiate [V-I-U1] To differentiate is to see the variations between two things. odróżniać, rozróżniać (dwie rzeczy od siebie)
- direct mailing [N-COUNT-U12] A direct mailing is a printed advertisement that is sent by post directly to a consumer's home. reklama bezpośrednia (np. materiały reklamowe dostarczane bezpośrednio do domu potencjalnego klienta)
- divide [V-T-U11] To divide something is to separate it into parts. podzielić (coś na części)
- dynamic [ADJ-U7] If something is dynamic, it is constantly changing or progressing. dynamiczny
- economics [N-UNCOUNT-U4] Economics is the study or understanding of how wealth is exchanged, produced, and consumed. ekonomia (dziedzina nauki)
- edge [N-UNCOUNT-U2] An edge is a feature or quality that makes one person or company more likely to do better at something than others. tu: przewaga
- email list [N-COUNT-U3] An email list is a list of names and email addresses that a person or organization can use to send information to a large amount of people. lista mailingowa
- endorsement [N-COUNT-U9] Endorsement is public recommendation or approval of something. publiczne polecenie lub wyrażenie aprobaty
- enumerate [V-T-U6] To enumerate something is to list a number of things individually. wyliczać, wymieniać (coś)
- ethics [N-UNCOUNT-U13] Ethics is the set of principles that guide a group's or person's actions. etyka
- evaluate [V-T-U6] To evaluate something is to determine its characteristics or its value. ocenić (coś)
- expectation [N-COUNT-U15] An expectation is a strong belief that a particular event will occur. nadzieja, oczekiwanie
- eye tracking [N-UNCOUNT-U5] Eye tracking is the evaluation of visual media, such as web content or television advertisements, by observing the visual activity of consumers. test sprawdzający zainteresowanie reklamą
- factor [N-COUNT-U6] A factor is a consideration, fact, or circumstance that influences the outcome of something. czynnik
- fame [N-UNCOUNT-U9] Fame is being known widely, particularly for one's achievements. sława
- familiar with [ADJ-U1] If a person is familiar with something, he or she has seen it before and has knowledge of it. (o kimś) zaznajomiony, obeznany (z czymś)
- famous [ADJ-U9] If someone or something is famous, they are widely known. sławny
- feedback [N-UNCOUNT-U8] Feedback is a response to something. reakcja, informacja zwrotna
- **focus group** [N-COUNT-U5] A **focus group** is a small group of consumers who represent a target demographic and who are consulted about their responses to a product or service. grupa fokusowa
- **foreign** [ADJ-U15] If something is **foreign**, it comes from a country, culture, or language other than one's own. obcy, zagraniczny
- **gaffe** [N-COUNT-U15] A **gaffe** is an accidental or unintentional statement or action that causes embarrassment. **gafa geographic** [ADJ-U11] If something is **geographic**, it is related to the Earth's physical features. **geograficzny**
- gesture [N-COUNT-U15] A gesture is a bodily movement used to express something. gest

- **herd behavior** [N-UNCOUNT-U4] **Herd behavior** is the tendency of consumers to follow the example of other consumers and purchase products or services known to be popular. zachowanie stadne (tendencja konsumentów do kupowania produktów, które są popularne i często wybierane przez innych)
- holiday [N-COUNT-U11] A holiday is a day when people celebrate and do not work. święto, dzień wolny od pracy
- honesty [N-UNCOUNT-U13] Honesty is the quality of truthfulness or sincerity. uczciwość, szczerość
- identify [V-T-U6] To identify something is to distinguish it from or recognize it among other things. rozpoznawać (coś)
- identity [N-COUNT-U1] An identity is all the essential characteristics of something that show what it is and how it is different from other things. tożsamość
- impact [N-COUNT-U13] An impact is an effect or influence. wpływ
- industry [N-COUNT-U10] An industry is a particular area or branch of commercial or economic activity. branza
- influence [V-T-U4] To influence something is to affect its behavior. wywierać wpływ, oddziaływać (na coś)
- **infomercial** [N-COUNT-U12] An **infomercial** is a long-form televised commercial that provides detailed information about a particular product. reklama informacyjna (typ reklamy promującej produkt i zawierającej szczegółowe informacje o nim)
- **information search** [N-COUNT-U4] An **information search** is the act of gathering facts about a product in order to make a purchase decision. wyszukiwanie informacji (o danym produkcie przed jego zakupem)
- **intermediary** [N-COUNT-U10] An **intermediary** is a person who establishes contact between two people, often to bring reconciliation or establish an exchange. mediator, pośrednik
- internal [ADJ-U10] If something is internal, it is inside of something. wewnętrzny
- international [ADJ-U15] If something is international, it is related to more than one nation. międzynarodowy
- Internet [N-UNCOUNT-U12] The Internet is an international network of computers that allows the user to communicate and exchange information. internet
- lawsuit [N-COUNT-U13] A lawsuit is a dispute or a claim that is brought before a court for resolution. proces sądowy
- **leader** [N-COUNT-U2] A **leader** is a company that performs better than all others in the same industry. lider (firma, która prosperuje lepiej niż pozstałe firmy w branży)
- likelihood [N-COUNT-U1] A likelihood is a chance that something will happen. prawdopodobieństwo
- local [ADJ-U11] If something is local, it relates to a specific neighborhood or area. lokalny
- **loyalty** [N-UNCOUNT-U3] **Loyalty** is reoccurring support that a person gives to someone or something when he or she feels positive feelings for it. lojalność
- **luxury item** [N-COUNT-U11] A **luxury item** is an item that is not necessary, the purchase of which increases as consumers become more wealthy. towar luksusowy
- macro environment [N-COUNT-U10] A macro environment is the set of widely influential economic and social factors that affect a company's micro environment. makrootoczenie
- magazine [N-COUNT-U12] A magazine is a periodical publication, often focused on a particular subject. czasopismo, magazyn
- mailing list [N-COUNT-U14] A mailing list is the record of the names and contact information of the people to whom materials are sent, either through postal or electronic mail. lista mailingowa
- **market dominance** [N-UNCOUNT-U7] **Market dominance** is the strength of a service, company, or product compared to others in the same market. dominująca pozycja na rynku
- market exclusion [N-UNCOUNT-U13] A market exclusion is the omission of particular consumers from the market, often driven by prejudice or bias. wykluczenie rynkowe (pominięcie niektórych klientów, często spowodowane uprzedzeniami danej firmy)
- market segmentation [N-UNCOUNT-U7] Market segmentation is dividing a target market into smaller markets and targeting product design and advertisements at the specific needs of those smaller markets. segmentacja rynku

- marketing environment [N-COUNT-U10] A marketing environment is the entire set of forces and factors that determine a company's capability for relating successfully with its customers. środowisko marketingowe, otoczenie marketingowe
- marketing plan [N-COUNT-U7] A marketing plan is a document that explains in detail a strategy for accomplishing a particular marketing goal. plan marketingowy
- marketing research [N-UNCOUNT-U5] Marketing research is gathering information about how most effectively to market a particular product to consumers. badanie marketingowe
- media [N-COUNT-U12] Media are the various methods of mass communication. media (telewizja, radio, prasa, internet itd.)
- **meso environment** [N-COUNT-U10] A **meso environment** consists of the industry and industry market within which a firm or company operates. mezootoczenie
- meta tag [N-COUNT-U14] A meta tag is a piece of information about a webpage, such as who created it or when it was created, that is not displayed on the webpage but is often used by search engines to classify the page. meta tag, meta znacznik
- micro environment [N-COUNT-U10] A micro environment is the set of economic and other factors that are near or directly connected to the company and affect its capability for serving its customers. mikrootoczenie
- minor player [N-COUNT-U2] A minor player is a company that performs at a lower level than other similar companies. Its activities are unlikely to hurt other company's business interests. firma, która nie stanowi konkurencji dla innych firm w branży
- mission [N-COUNT-U7] A mission is a person's or company's primary goal or purpose. misja (cel działania)
- **misunderstanding** [N-COUNT-U15] A **misunderstanding** is a failure to understand something, often causing a disagreement between two people. nieporozumienie
- **mobile device** [N-COUNT-U14] A **mobile device** is a handheld machine, like a smartphone or tablet, that provides internet access. urządzenie przenośne
- **monopoly** [N-COUNT-U2] A **monopoly** is a business condition in which one company dominates an industry or business sector. **monopol**
- motivation [N-COUNT-U4] A motivation is a reason for doing something. motywacja
- mystery shopper [N-COUNT-U5] A mystery shopper is a person who works for a marketing research firm to gather information by reporting on their experience shopping for and/or purchasing a product or service. tajemniczy klient
- national [ADJ-U10] If something is national, it relates to a nation as a whole. narodowy
- negative [ADJ-U3] If something is negative, it is bad or unpleasant. negatywny, zły, nieprzyjemny
- niche [N-COUNT-U11] A niche is a very specific part of a particular market. nisza
- nonverbal [ADJ-U15] If something is nonverbal, it does not involve language or speech. pozawerbalny
- occasion [N-COUNT-U11] An occasion is a particular event, often a special or meaningful event. okazja, wydarzenie
- offend [V-T-U15] To offend someone is to cause them to feel upset, displeased, resentful, or annoyed. obrazić, urazić (kogoś)
- offensive [ADJ-U15] If something is offensive, it causes displeasure, outrage, or resentment. obraźliwy
- online panel [N-COUNT-U5] An online panel is a group of people who agree to respond online to marketing research questions. grupa uczestników internetowego badania marketingowego, którzy zgodzili się wziąć w nim udział
- online retailer [N-COUNT-U14] An online retailer is a seller who sells goods or products online directly to consumers. sprzedawca internetowy
- opportunity [N-COUNT-U6] An opportunity is a chance to do something. okazja, możliwość (aby coś zrobić)
- optimization [N-UNCOUNT-U14] Optimization is causing something to perform to its best capabilities. optymalizacja outcome [N-COUNT-U6] An outcome is a result. tu: rezultat, wynik

outlet [N-COUNT-U12] An outlet is a way something is released. punkt sprzedaży

payer [N-COUNT-U4] A payer is a person or company that pays for something. platnik

perception [N-UNCOUNT-U8] Perception is awareness of something. spostrzeżenie, wyobrażenie

- **pop-up** [N-COUNT-U14] A **pop-up** is a web advertisement used to draw web traffic to a website or to capture a user's email address; it usually opens in a new browser window. **pop-up** (wyskakujące okienko)
- **Porter generic strategies** [N-UNCOUNT-U7] **Porter generic strategies** are marketing strategies that focus on a company's product differentiation and low-cost leadership, either with a broad or narrow focus. strategie przewagi konkurencyjnej (opracowane przez Portera)
- **positioning** [N-UNCOUNT-U5] **Positioning** refers to how consumers perceive a product in relation to similar products. pozycjonowanie (produktu w porównaniu z innymi)

positive [ADJ-U3] If something is positive, it is good or pleasant. pozytywny, dobry

- positive market segmentation [N-COUNT-U11] Positive market segmentation is dividing a market into smaller groups with specific needs and then appealing to the needs of each smaller group. segmentacja rynku (podział na mniejsze grupy ze względu na konkretne potrzeby, a następnie odnoszenie się do potrzeb każdej z grup)
- **post-purchase evaluation** [N-COUNT-U4] A **post-purchase evaluation** is the consideration of the worth or usefulness of a product made after buying the product. ewaluacja pozakupowa
- **post-testing** [N-UNCOUNT-U8] **Post-testing** is the evaluation of an advertisement's performance after it has been run. analiza kampanii reklamowej lub produktu po wypuszczeniu na rynek
- prefer [V-T-U1] To prefer something is to like it more than another thing. woleć (coś od czegoś innego)
- press [N-UNCOUNT-U3] Press is coverage of an event by media outlets. relacja (poprzez środki masowego przekazu)
- price discrimination [N-UNCOUNT-U11] Price discrimination is the sale of services or goods to different consumers at different prices. różnicowanie cen (sprzedaż danej usługi lub produktu w różnej cenie, w zależności od profilu klienta)
- primary research [N-UNCOUNT-U5] Primary research is original research conducted to serve the specific purposes of the researcher. badanie podstawowe
- prime time [N-UNCOUNT-U12] Prime time consists of the hours when the audience for a broadcast is expected to be largest. szczyt oglądalności, najkorzystniejszy czas na reklamę
- priority [N-COUNT-U13] A priority is something considered more important than another thing. priorytet
- **privacy** [N-UNCOUNT-U13] **Privacy** is being away from public observation or being undisturbed by other people. prywatność
- product differentiation [N-UNCOUNT-U7] Product differentiation is the process of distinguishing a product from similar products. różnicowanie produktu
- **product placement** [N-UNCOUNT-U12] **Product placement** is paying for a product to be featured in an unrelated program, such as a film or television show. lokowanie produktu
- **psychographic** [ADJ-U11] If something is **psychographic**, it combines demographic information and psychology to understand consumer decisions. psychograficzny (łączący informacje demograficzne i psychologię w celu zrozumienia decyzji konsumentów)
- psychology [N-UNCOUNT-U4] Psychology is a person's or group's attitudes or mental attributes. psychologia
- **purchase decision** [N-COUNT-U4] A **purchase decision** is the choice to buy a particular product, often made after an information search or other considerations. decyzja o zakupie
- put before [V PHRASE-T-U13] To put something before something else is to consider it more important or to take action on it first. przekładać (coś nad coś)
- radio [N-COUNT-U12] A radio is a device for listening to audio broadcasts released over radio waves. radio
- reach [N-UNCOUNT-U9] Reach is the range of action or influence. zasięg

real-time [N-UNCOUNT-U14] Real-time is the actual time during which something occurs. czas rzeczywisty

- **recognizable** [ADJ-U9] If something is **recognizable**, it is identifiable because of previous knowledge or encounters. rozpoznawalny
- **recognize** [V-T-U1] To **recognize** something is to be able to identify it because you have previously acquired knowledge of it. rozpoznawać (kogoś lub coś)
- **recommendation** [N-COUNT-U3] A **recommendation** is an idea or plan that is offered for consideration. polecenie, rekomendacja
- rectify [V-T-U3] To rectify a problem is to correct it. rozwiązać (problem)
- region [N-COUNT-U11] A region is an area defined by certain characteristics. region
- **regulation** [N-UNCOUNT-U10] **Regulation** is the making of rules or laws in order to impose certain limits on something. regulacja (prawna)
- **respectful** [ADJ-U15] If someone or something is **respectful**, it demonstrates deference or regard. pełen szacunku, pełen uznania
- **restriction** [N-COUNT-U10] A **restriction** is a condition or measure, often legal, that limits something. ograniczenie, restrykcja
- role [N-COUNT-U4] A role is the function performed by or expected of a person or thing. rola, funkcja
- satisfaction [N-UNCOUNT-U3] Satisfaction is the feeling of pleasure that someone gets when they get something they want. satysfakcja
- search engine [N-COUNT-U14] A search engine is a program used to retrieve files, information, or documents from a network, usually from the internet. wyszukiwarka internetowa
- secondary research [N-UNCOUNT-U5] Secondary research is previously conducted research that can be adapted to suit the researcher's purposes. badanie wtórne
- selective perception process [N-UNCOUNT-U4] The selective perception process is the act of filtering out information that is not pertinent to one's life or conflicts with one's values or goals. proces selektywnej percepcji
- sex appeal [N-UNCOUNT-U13] Sex appeal is sexual attractiveness, used in advertisement to draw consumers' attention. seksapil
- **share** [N-COUNT-U7] A **share** of a market is the part of a product market controlled by a particular company. udział w rynku
- social media [N-COUNT-U14] Social media are types of media used for social interaction that allow users to upload content and connect with other users. media społecznościowe
- **social responsibility** [N-UNCOUNT-U13] **Social responsibility** is the obligation of a person or company to act in a way that benefits the society of which they are a part. odpowiedzialność społeczna
- society [N-COUNT-U10] A society is a group of people that lives together in a community. społeczeństwo
- **spam** [N-UNCOUNT-U14] **Spam** is disruptive, unwanted email communication, often sent to mass amounts of people. **spam**
- **sponsor** [N-COUNT-U9] A **sponsor** is a company, organization, or person that provides funding or other support for another person's or organization's activity. **sponsor**
- star power [N-UNCOUNT-U9] Star power is the influence that celebrities have over others. moc gwiazdy (wpływ celebrytów na innych ludzi)
- startup [N-COUNT-U2] An startup is a new company, often one that is becoming successful very quickly. start-up
- **stereotype** [N-COUNT-U13] A **stereotype** is an assumption or oversimplified belief about a particular type of person or group of people. **stereotyp**
- strategy [N-COUNT-U7] A strategy is a plan for achieving a particular goal. strategia

study [N-COUNT-U4] A study is an analysis of or investigation into a particular subject or situation. badanie, analiza

subset [N-COUNT-U11] A subset is a smaller group distinguished from among a larger group. podzbiór

supply [V-T-U10] To supply something is to provide it. dostarczać (coś), zaopatrywać (kogoś w coś)

- survey [N-COUNT-U5] A survey is a set of questions used to gather information from individual respondents. ankieta
- **target audience** [N-COUNT-U8] A **target audience** is the specific group of people at which something, often an advertisement, is aimed. docelowa grupa odbiorców
- target market [N-COUNT-U7] A target market is the particular group of consumers to which a product is marketed. rynek docelowy
- technology [N-COUNT-U14] Technology is the practical use of scientific knowledge. technologia
- television [N-COUNT-U12] A television is a device for watching and listening to visual and audio broadcasts on a screen. telewizja
- test marketing [N-UNCOUNT-U5] Test marketing is the small-scale release of a product or service to determine how the market will respond. testowanie rynku, marketing testowy
- threat [N-COUNT-U2] A threat is something that can hurt another thing. zagrożenie
- tracking study [N-COUNT-U8] A tracking study provides continuous evaluation of a brand's performance. badanie trackingowe (dostarcza ciągłej oceny wyników danej marki)
- **transform** [V-T-U2] To **transform** is to change something completely, often in an effort to improve it. przekształcić, transformować (coś)
- **translation** [N-COUNT-U15] **Translation** is the act of converting language or a text from one language to another. tłumaczenie, przekład
- **uncontrollable** [ADJ-U6] If something is **uncontrollable**, it is outside of one's influence or management. niepohamowany, niepowstrzymany
- unethical [ADJ-U13] If something is unethical, it does not meet approved standards of professional or social behavior. nieetyczny
- user [N-COUNT-U4] A user is someone or something that utilizes a product. użytkownik
- viral [ADJ-U3] If something goes viral, it is spread very quickly by individuals on the Internet. wirusowy (bardzo szybko rozpowszechniający się w internecie)
- web analytics [N-UNCOUNT-U8] Web analytics is the analysis of web activity, often for the purpose of improving marketing. badania analityczne strony internetowej, badanie statystyczne strony internetowej
- web traffic [N-UNCOUNT-U14] Web traffic is the amount of data a website's visitors send and receive. liczba osób przeglądających stronę internetową
- **word-of-mouth** [ADJ-U3] If information is **word-of-mouth**, it is shared between people through speech. (o informacji) przekazana ustnie