



GLOSSARY



Book 1

- **abandoned** /əˈbændənd/ (adj) = not used anymore
- **abroad** /ə'brɔːd/ (adv) = in or to another country
- accident /æksɪdənt/ (n) = something
 unexpected that happens and
 creates damage
- actor /æktə/ (n) = someone who performs in plays, films or TV shows
- actually /æktʃuəli/ (adv) = really add /æd/ (v) = to put something extra
- advantage /əd'vɑ:ntɪdʒ/ (n) = something that gives you a better chance of success
- **adventure** /əd'ventʃə/ (n) = an exciting, new experience
- **advice** /əd'vaɪs/ (n) = a suggestion about what someone should do
- **agree** /əˈgriː/ (v) = to have the same opinion as someone
- **alone** /ə'ləʊn/ (adv) = without anyone else
- along /əˈlɒŋ/ (prep) = in the direction of
- alphabetically /ælfəˈbetɪkəli/ (adv) = in the same order as the letters appear in the alphabet
- amazing /əˈmeɪzɪŋ/ (adj) = incredible
 antique /ˌænˈtiːk/ (n) = a very old
 object that is usually worth a lot
 of money
- **apprentice** /əˈprentɪs/ (n) = a person who works for someone for some time in order to learn a job or skill
- **archives** $/\alpha$:kaɪvz/ (pl n) = a place where documents are kept
- around /əˈraʊnd/ (adv) = about
- around /e'raund/ (prep) = in the area
 arrest /e'rest/ (v) = to take someone
 to the police station because the
 police think they have broken
 the law
- **arrive** /əˈraɪv/ (v) = to get to a destination
- article /a:tɪkəl/ (n) = a piece of writing in a newspaper

- away /ə'weɪ/ (adv) = not near; at a
 distance
- basement / beisment/ (n) = the lowest floor of a building, usually below ground level
- basic /beisik/ (adj) = simple
- become /br'kʌm/ (v) = to start to be
 believe /br'li:v/ (v) = to accept that
 something is true
- blame /bleim/ (v) = to say someone was the reason for something bad that has happened
- **bookcase** /bukkeis/ (n) = a piece of furniture to put books in
- **bow tie** /beʊ 'taɪ/ (n) = a type of tie, usually worn by men at formal dinners
- bright /brait/ (adj) = having lots of light
- **bring** /brɪŋ/ (v) = to take someone or something with you
- **building** /brldry/(n) = a place with walls and a roof, e.g. a house
- **burglar** /ba:gla/ (n) = a person who goes inside a house, etc in order
- business /biznes/ (n) = a company
 busy /bizi/ (adj) = having a lot of
 things to do
- **calm** /kɑːm/ (adj) = relaxed; not nervous
- **camera** /kæmərə/ (n) = a device for taking photos
- camping /kæmpɪŋ/ (n) = a type of holiday where people stay in a tent near nature
- care / kea / (v) = to be interested in
- career /kəˈrɪə/ (n) = the jobs that someone has in a particular field
- carefully /keəfəli/ (adv) = with attention to detail
- celebrate /seləbreɪt/ (v) = to organise an activity (e.g. a party) for a special occasion
- **change** /t∫eɪndʒ/ (v) = to become different
- charity /tʃærəti/ (n) = an organisation that collects money to help others

- check /tʃek/ (v) = to look at
 something carefully to make sure
 it is correct
- chime in /t∫aɪm 'ɪn/ (phr v) = to interrupt a person who is talking, usually to agree with them
- **chipped** /t∫rpt/ (adj) = with a little bit missing or broken off
- chronologically /ˌkrɒnəˈlɒdʒɪkəli/ (adv) = in order of time
- chuckle /tʃʌkəl/ (v) = to laugh softly clack /klæk/ (v) = to make a short loud sound
- **climb** /klaɪm/ (n) = the act of going towards the top of a place
- **clinic** /kl $\ln ik$ / (n) = a type of hospital
- closely /kləʊsli/ (adv) = carefully
- **collect** /kə'lekt/ (v) = to keep objects **collection** /kə'lek∫ən/ (n) = a group of things that are kept together
- **comfortable** /kʌmftəbəl/ (adj) = relaxed
- company /knmpəni/ (n) = a business
 compass /knmpəs/ (n) = a device
 that shows where north is so that
 we can find our direction
- **concerned** /kənˈsɜːnd/ (adj) = worried about someone or something
- **continue** /kən'tɪnju:/ (v) = to go on doing something
- control /kən'trəʊl/ (v) = to limit something or stop it from happening
- **country** /kʌntri/ (n) = areas of land not near towns or cities
- **countryside** /kʌntrisaɪd/ (n) = not in a city; near nature
- **crime** /kraɪm/ (n) = an activity that is against the law
- **crowded** /kraudid/ (adj) = full of people
- **curious** /kjʊəriəs/ (adj) = wanting to learn (more) about something
- **curtain** /k3:ten/ (n) = a piece of cloth that people hang across a window to make a room darker
- **customer** /kʌstəmə/ (n) = a person who buys something

danger /deɪndʒə/ (n) = the possibility of something bad happening

dangerous /'deɪndʒərəs/ (adj) = not safe

decide /dr'sard/ (v) = to make a choice
defence /dr'fens/ (n) = the players in
 a sports team who try to stop the
 other team from getting points
 or scoring goals

detail /dixterl/ (n) = a small piece of information

discuss /dr'skAs/ (v) = to talk about something

display /dr'spleɪ/ (n) = an area where people can see things

echo /ekəu/ (v) = to hear a sound, voice, etc again because you are in a large, empty space

either /aɪðə/ (conj) = also

else /els/ (adv) = other than the one already mentioned

enter /entə/ (v) = to go into a place
especially /r'speʃəli/ (adv) =
 particularly

even /i:ven/ (adv) = surprisingly
event /r'vent/ (n) = something that
happens which is important

exactly /ig'zæktli/ (adv) = that's right
excited /ik'saɪtɪd/ (adj) = very happy
about something

excitedly /ik'saitidli/ (adv) = in
 a happy way

exhausted /ɪgˈzɔːstɪd/ (adj) = very tired

exist /ig'zist/ (v) = to be present
expert /eksps:t/ (n) = a person who
knows a lot about a topic

explain /ɪkˈspleɪn/ (v) = to make something clear

fake /feɪk/ (adj) = looking or appearing to be something that is not

fall /fɔ:l/ (v) = to drop to the ground fault /fɔ:lt/ (n) = a serious mistake file /faɪl/ (n) = a folder or document

find out /faind 'aut/ (phr v) =

to discover something

fireplace /faiəpleis/ (n) = a pla

fireplace /faɪəpleɪs/ (n) = a place in a house where you can have a fire forest /fprist/ (n) = a large area full of trees

forget /fə'get/ (v) = to not remember something

freestyle (dance) /fri:starl/ (n) = a type of dance without particular steps or moves

friendly /frendli/ (adj) = kind and pleasant

front /frant/ (adj) = at, on, or in the front of something

furniture /fs:n:tʃə/ (n) = things like tables, chairs, etc that we need in our houses to live our lives comfortably

general store /,dʒenərəl 'stɔ:/ (n) =
 a shop that sells various
 products, usually the only shop
 in a small town or village

gently /d3entli/ (adv) = softly; slightly
geographically /d3i:e'græfikli/ (adv) =
 in a way that relates to the study
 of places

glance /gla:ns/ (v) = to look at something quickly

golden /gəʊldən/ (adj) = yellow graduation /ˌgrædʒu'eɪʃən/ (n) = the act of completing secondary school

grin /grɪn/ (n) = a big smile grow /grəʊ/ (v) = to plant something and help it develop

guide /gaɪd/ (n) = a book, magazine, app, etc with information or advice

guidebook /gardbuk/ (n) = a book with useful information for tourists about a place

happen /hæpən/ (v) = to take place hate /heɪt/ (n) = a strong dislike of someone or something

haunted /ho:ntid/ (adj) = having
ghosts

heavy /hevi/ (adj) = strong hide /haɪd/ (v) = to put or keep something in a place where it can't be seen or found

hike /haɪk/ (n) = a long walk in the countryside

hike /haɪk/ (v) = to go for a long walk in the countryside

hurt /h3:t/(v) = to injure

imagination /I,mædʒɪ'neɪ∫ən/ (n) =
 the ability to create pictures or
 ideas in one's mind

imagine /ɪˈmædʒɪn/ (v) = to create a picture or idea in one's mind

impressive /im'presiv/ (adj) =
 wonderful to look at

information /infə/meifən/ (n) = facts or details about something

ink /iŋk/ (n) = a type of liquid used
for writing or drawing

in plain sight (idm) = somewhere
 where people can easily see or
 find something

interest / intrəst/ (n) = the feeling of wanting to know more about something

interested /intrastid/ (adj) = wanting
to know more about something

interesting /intrasting/ (adj) = exciting
 or special

interrupt /,into\rapt/(v) = to make
 someone stop what they are
 doing

investigate /in'vestigeit/ (v) = to
 study something (e.g. facts)
 carefully to find the truth about
 something

issue $/ I \int u x / (n) = a$ problem

joke /dʒəʊk/ (n) = something said or done with the purpose of making others laugh

keep /ki:p/(v) = to have

keep an eye on sb/sth (idm) = to take care of someone or something

keep sth up /ki:p ' \wedge p/ (phr v) = to continue doing something

keep to sth /ki:p tə/ (phr v) = to do as planned

kid /kid/ (n) = a child

kid /kid/ (v) = to say something to make others laugh

let /let/ (v) = to allow something to happen

light /laɪt/(adj) = not heavy



- light /laɪt/ (n) = the energy from the
 Sun which allows us to see things
 light up /laɪt 'ap/ (phr v) = to become
- bright
 location /ləʊˈkeɪʃən/ (n) = a particular
 place
- map /mæp/ (n) = a drawing of the surface of the Earth that shows countries, cities and towns, rivers and mountains, etc
- **mark** /ma:k/(v) = to leave a sign for someone
- match /mætʃ/ (n) = a sports game meeting /mi:tɪŋ/ (n) = an occasion when people get together to talk about something
- **memory** /memori/ (n) = something we remember from the past
- **mind** /maind/ (n) = a person's thoughts
- miss /mɪs/ (v) = to fail to do or see something
- missing /mɪsɪŋ/ (adj) = lost; that can't be found
- **mistake** /mr/sterk/ (n) = something that is wrong or incorrect
- mystery /mɪstəri/ (n) = something that is very difficult to understand or explain
- nature /neɪt∫ə/ (n) = everything in the world (e.g. plants and animals) that are not made by man
- **nearby** /nɪəˈbaɪ/ (adv) = near; not far awav
- notice /nəutis/ (v) = to see something noticeboard /nəutis/bɔ:d/ (n) = a display on a wall with useful information for people to see
- nurse /n3:s/ (n) = someone whose job is to care for people in hospital
- offer /pfa/ (v) = to give
 online /pnlam/ (adj) = used on the
 Internet

- organise /ˈɔːgənaɪz/ (v) = to arrange
 or plan something
- overlook /ˌəʊvəˈlʊk/ (v) = to provide a view of an area
- own /əun/ (adj) = belonging to a person
- **own** / oun / (v) = to have
- pass by /pa:s bai/ (phr v) = to go past a place
- path /pɑ:θ/ (n) = a route for walking peaceful /pi:sfəl/ (adj) = calm performance /pəˈfɔ:məns/ (n) = the
- act of putting on a play, etc
- permission /pə/mɪʃən/ (n) = the act of allowing something to happen or someone to do something
- piece /pi:s/ (n) = a part of something
 plan /plæn/ (n) = an idea organised
 before it is put into action
- pleasant /plezent/ (adj) = friendly
 and likeable
- police station /pəli:s .ster[pn/(n) =
 a building where police officers
 work
- **popular** /popjələ/ (adj) = famous or liked by a lot of people
- post /poust/ (v) = to put a message or information on the Internet
- print /print/ (v) = to produce a paper copy of something
- probably /probabli/ (adv) = perhaps product /prodakt/ (n) = something that is made usually for sale
- project /prod3ekt/ (n) = a planned
 piece of work
- puzzle /pxzel/ (n) = a game that includes finding solutions to problems
- quiet /kwaɪət/ (adj) = making little or no noise
- **race** /reis/(v) = to run in a competition**real**<math>/rial/(adj) = true
- realise /rɪəlaɪz/ (v) = to understand or recognise something after some time
- really /rɪəli/ (adv) = very much really /rɪəli/ (excl) = used to express surprise or interest

- record /reko:d/ (n) = the best; written
 and stored information about
 something
- **remember** /rr'membə/ (v) = to bring to mind
- reply /rɪˈplaɪ/ (v) = to answer
- **report** /rr'po:t/ (n) = a detailed description of events
- report /rr'po:t/ (v) = to complain about something
- reporter /rɪˈpɔːtə/ (n) = a person whose job is to get stories for a newspaper
- roll /roul/ (v) = to move like a wheel roll my eyes (phr) = to look up to show that someone is bored or

annoved

- rumour /ru:mə/ (n) = a story or a piece of news that spreads from person to person and that may or may not be true
- safe /seif/ (adj) = not in danger
- **search** /s3:t \int / (n) = the act of looking for someone or something
- **search** /s3:tf/(v) = to look for someone or something
- **secret** /si:krət/ (adj) = not known by other people
- **secret** /si:krət/ (n) = something that is not known by other people
- **section** /sek \int an/ (n) = an area or part of something
- **seem** /sixm/(v) = to appear like
- **sell** /sel/ (v) = to exchange something for money
- **serious** /sɪəriəs/ (adj) = not joking
- **seriously** /sɪəriəsli/ (adv) = in a way that is not joking
- **shake** $/\int ext{le} / (v) = to move quickly from side to side or up and down$
- **share** $/\int e^{-y}(v) = to$ allow someone to use something you have
- **shine** $/\int ain/(v) = to give out a bright light$
- shout /∫aʊt/ (v) = to say something loudly
- **show** /∫əʊ/ (n) = a TV programme; a performance

- **show** /∫əʊ/ (v) = to let someone see something
- shrug /ʃrʌg/ (v) = to raise your shoulders quickly to show that you don't know or don't care
- silent /sarlant/ (adj) = completely
 quiet
- **silly** /sɪli/ (adj) = not clever
- **simple** /simpəl/ (adj) = not difficult
- **simply** /simpli/ (adv) = just
- smell /smel/ (n) = the quality of
 something we can understand
 using our noses
- **solve** /splv/ (v) = to find an answer to a problem
- soon /su:n/ (adv) = in a short time
 souvenir /,su:və'nɪə/ (n) = an object
 we buy to remember a certain
 moment or experience
- **sparkle** / sparkal / (v) = to shine
- **store** /sto:/(n) = a shop
- strange /streɪndʒ/ (adj) = unusual
- **strong** /stron/ (adj) = powerful
- sunset /sanset/ (n) = the time in the
 evening when the sun goes
 down
- **supplies** /sə'plaɪz/ (pl n) = necessary items, e.g. food
- **sure** /[ɔː/ (adj) = certain
- suspect /saspekt/ (n) = a person who
 people think might be guilty of
 a crime
- **talented** /tæləntɪd/ (adj) = especially good at something
- teen(ager) /ti:neɪdʒə/ (n) = a young person between the ages of 13 and 19
- tension /ten∫ən/ (n) = a situation in which two or more people feel nervous or unfriendly towards each other
- **thank** $/\theta \alpha \eta k/(v) = to say that you are grateful for something$
- **theatre** $/\theta$ roto/ (n) = a place where people go to watch plays with actors
- **tick by** /_itrk 'bar/ (phr v) = (for time) to pass

- **tighten** /taɪtən/ (v) = to become stiff or hard
- tool /tu:l/ (n) = a piece of equipment that we need to fix something broken or damaged
- **toss** /tos/ (v) = to throw something to someone
- **towards** /təˈwɔːdz/ (prep) = in the direction of
- tradition /tra'dı∫ən/ (n) = a specific way of doing something that people have been doing for a long time
- **tragedy** /trædʒədi/ (n) = a very sad or shocking event
- **trouble** /trabəl/ (n) = a problem or difficulty
- **troubled** /trnbəld/ (adj) = worried about something
- **trust** /trast/ (v) = to think that someone is a good and honest person
- **truth** /tru: θ / (n) = something that we accept as true
- unreal /ˌʌnˈrɪəl/ (adj) = unusual unusual /ʌnˈjuːʒuəl/ (adj) = not common; not usual
- upset /,Ap'set/ (adj) = unhappy;
 worried; angry
- valley /væli/(n) = a low area of land between hills or mountains
- vet /vet/ (n) = a doctor for animals
 veterinary clinic (phr) = a hospital
 for animals
- **weed** /wi:d/ (n) = a wild, unwanted
- wild /warld/ (adj) = very unusual wild /warld/ (adv) = in an
- uncontrolled way
- willing /wɪlɪŋ/ (adj) = ready and happy to do something
- windowpane /windoupein/ (n) = a piece of glass in a window
- wipe /waip/ (v) = to move something, e.g. your hands, over a surface to remove dirt, dust, etc
- **wonder** / wʌndə/ (v) = to think about something
- wonderful /wʌndəfəl/ (adj) = great

woods /wudz/ (pl n) = an area covered with trees; a small forest worried /warid/ (adj) = anxious worry /wari/ (v) = to feel anxious

Book 2

- accurate /ækjərət/ (adj) = correct
 achieve /ətʃi:v/ (v) = to reach a goal
 or aim
- across /əˈkrɒs/ (prep) = on the other side
- **alive** /əˈlaɪv/ (adj) = continuing to exist
- along /əˈlɒŋ/ (adv) = with you along /əˈlɒŋ/ (prep) = from one end of the street, etc to the other
- **although** /ວːlˈðəʊ/ (conj) = but
- angry /æŋgri/ (adj) = very annoyed
- a penny for your thoughts (idm) = I want to know what you are thinking about
- **appear** /əˈpɪə/ (v) = to begin to be seen
- **available** /əˈveɪləbəl/ (adj) = able to be used
- **bench** /bent $\int /(n) = a \log seat$ usually in parks, gardens, etc
- block /blok/ (v) = to stop someone
 from seeing something by
 putting something in front of
 them
- **bowl** /bəʊl/ (n) = a round, deep dish **breaking and entering** (idm) = the crime of getting into a building illegally to rob the place
- bridge /brid3/ (n) = a structure built
 across a river, street, etc to allow
 people to cross over it
- **cabin** /kæbɪn/ (n) = a small house made of wood
- **captain** /kæptɪn/ (n) = the person in charge of a ship
- caption /kæpʃən/ (n) = a title or explanation under an image
- catch up with sb /kætʃ 'Ap wið/ (phr v) = to reach somebody who is in front of you because they are walking faster



- certainly /sa:tənli/ (adv) = definitely
 clue /klu:/ (n) = anything that can
 help you find the answer to the
 problem or mystery
- **comfort** /kʌmfət/ (n) = the feeling of being relaxed, calm and happy
- complete /kəm'pli:t/ (adj) = having all
 necessary parts; not missing
 anything
- complete /kəm'pli:t/ (v) = to finish something; to make something whole
- **constable** /kʌnstəbəl/ (n) = a British police officer (the lowest rank)
- **contain** /kənˈteɪn/ (v) = to include
- court /ko:t/ (n) = a place where criminals go if they break the law and judges decide on their punishment
- **cover** /kAvə/ (n) = the front page of a book, magazine, etc
- **criminal** /krɪmɪnəl/ (n) = a person who breaks the law
- **current** /kʌrənt/ (n) = the movement of air in a specific direction
- **depressing** /dr'presɪŋ/ (adj) = making people sad and unhappy
- destroy /dr/stroi/ (v) = to damage
 something so that it stops
 working
- **digital** /dɪdʒɪtəl/ (adj) = connected to a computer or the Internet
- direction /də'rek∫ən/ (n) = the way a person or something is moving towards
- **disappear** /disə'piə/ (v) = to be lost or nowhere to be found
- **discover** $/dis'k_{\Lambda}v_{\vartheta}/(v) = to find$ something for the first time
- doorbell /dɔ:bel/ (n) = a device outside a house that we push to let the people inside the house know that we are there
- **dream** /dri:m/ (n) = a hope for the future
- **drone** /drəʊn/ (n) = a small aircraft without a pilot that is controlled by a remote control on the ground

- dry /drai/ (adj) = without water
- **dry up** $\sqrt{drai 'ap/(phr v)}$ = to become completely dry
- dust /dast/ (n) = the fine powder of
 dirt that collects on the floor or
 furniture
- **earthquake** /ˈɜːθkweɪk/ (n) = the sudden shaking of the ground
- effort /efət/ (n) = hard work
- **enough** /r'nAf/ (det) = as much as needed
- **fact** /fækt/ (n) = something that is known or accepted to be true
- **farmer** /fa:mə/ (n) = a person who owns or works on a farm
- figure out /frgər 'aut/ (phr v) = to understand or solve a problem or mystery
- **finally** /faməli/ (adv) = after a long time; at last
- flap /flæp/ (n) = a thin flat piece of cloth used to cover or close something
- **follow** /fplau/ (v) = to go after someone or something
- **form** /fo:m/ (n) = the type or variety of something
- fortunately /fo:tjenetli/ (adv) =
 luckily
- fridge /frid3/ (n) = a piece of
 equipment in the kitchen that
 keeps food and drinks cool
- **future** f just f = the time that is to come
- **gasp** /gasp/(v) = to breathe in suddenly with an open mouth
- gate /geɪt/ (n) = the part of a fence or wall outside a house that we can open and close to go into or out of the house
- **gift** /gift/(n) = a present
- glove /glav/ (n) = a piece of clothing to protect the hands or to keep them warm
- graffiti /gra'fi:ti/ (n) = writing on the
 walls in the street or on public
 buildings
- idea /arˈdɪə/ (n) = a thought or suggestion

- immediately /rmi:diatli/ (adv) = right
 now
- include /in'klu:d/ (v) = to have something as part of something bigger
- **lawyer** /lɔːjə/ (n) = a person who gives advice about the law
- **lie** /lai/(v) = to say something that is not true
- limit /limit/ (n) = the largest number
 allowed
- list /lɪst/ (n) = a series of names, numbers, etc, usually written one after the other
- **load** /ləʊd/ (v) = to put a program into a computer
- lock /lnk/ (n) = a device that keeps
 a door, window, etc closed and
 that usually needs a key to open
 it
- **loft** /loft/(n) = a room or space at the top of a house under the roof
- **lose** /lu:z/ (v) = to be unable to find something
- make out sth /meik 'aut/ (phr v) = to see something with difficulty
- make sth up /meɪk ʌp/ (phr v) = to invent information or a story that is not true
- **mask** /mask/ (n) = a covering for all or part of the face
- **mean** /mi:n/(adj) = unkind
- **mean** /mim/ (v) = to show the idea behind something
- **neat** /ni:t/ (adj) = tidy
- **neighbour** /neɪbə/ (n) = a person living next door
- **obvious** /pbviəs/ (adj) = clear
- **opening** /əυpənɪŋ/ (n) = a hole in something
- **option** / pp[an/(n) = a choice]
- **owner** /əʊnə/ (n) = the person to whom something belongs
- part /paxt/ (n) = a piece of something larger
- perfect /pɜ:fɪkt/ (adj) = without
 mistakes; the best
- **power** /paʊə/ (n) = the energy to create electricity

- present /prezent/ (adj) = being in a specific place
- pretend /prrtend/ (v) = to behave in a certain way so as to make people believe something about you that is not true
- print /print/ (n) = a copy
- **prison** /prizən/ (n) = the place where criminals are put as punishment
- **produce** /prəˈdjuːs/ (v) = to make **publisher** /pʌblɪʃə/ (n) = a person who prints books or newspapers
- punishment /pAnt∫ment/ (n) = the
 act of sending someone to
 prison, making them pay money,
 etc because they have done
 something wrong
- **push** /puʃ/ (n) = the act of using your hands to make something move
- **push** $/p\upsilon J/(v) = to use your hands to make something move$
- **puzzled** /pxzəld/ (adj) = confused **reason** /rizzən/ (n) = an explanation
- receive /rr/si:v/ (v) = to get something from someone
- recognise /rekəgnaız/ (v) = to know who someone is or what something is because you have seen them before
- residential /rezr'denfəl/ (adj) = having houses, not offices
- responsible /rr'sponsabal/ (adj) = having the duty to make sure that someone is fine
- return /rɪˈtɜːn/ (v) = to put something back
- rude /ru:d/ (adj) = not polite
 rusty /rʌsti/ (adj) = covered with
 a red-brown material that forms
 on the surface of metals when
 they come in contact with air and
 water
- **sailor** /seɪlə/ (n) = a person who works on a ship
- satisfied /sætisfaid/ (adj) = pleased because things are going according to plan
- **scanner** /skænə/ (n) = a device that can copy photos, etc and store them on a computer

- scratch /skrætʃ/ (v) = to write
 something on a surface with
 something sharp
- seek /si:k/ (v) = to look for something
 sergeant /sa:d3=nt/ (n) = a British
 police officer (ranking above
 a constable)
- **several** /sevrəl/ (det) = a number of **shed light on something** (idm) = to give an explanation for something
- **sign** /saɪn/ (n) = a piece of paper with useful information
- **simple** /simpəl/ (adj) = easy
- sink /sɪŋk/ (n) = a large open container in a kitchen where we wash the dishes
- sip /sip/ (n) = a small amount of drink
 situation /,sit[u'et[ən/ (n) =
 everything that is happening at
 a specific time and place
- size /saiz/ (n) = how big or small
 something or someone is
- space /speis/ (n) = an empty area
 squeeze /skwi:z/ (v) = to push
 someone or something through
- a narrow space **stream** /stri:m/ (v) = to flow or move in a particular direction
- **sunlight** /sʌnlaɪt/ (n) = the light that comes from the Sun
- **surprise** /səˈpraɪz/ (n) = something that is not expected
- **surprised** /səˈpraɪzd/ (adj) = feeling shocked because something unexpected happened
- suspect /sə'spekt/ (v) = to think that
 something is true
- suspense /səˈspens/ (n) = a feeling of excitement or nervousness because one has been waiting for something to happen
- swing /swiŋ/ (n) = a seat hanging from ropes on which you can sit and move back and forth
- **system** /sistəm/ (n) = a set of things that work together
- the calm before the storm (idm) = a quiet period of time right before an argument or problem appears

- **thick** /θιk/ (adj) = closely together **thought** /θο:t/ (n) = something we think or remember
- torch /to:t[/ (n) = a device that creates light and you can carry in your hand
- **trace** /treis/ (v) = to follow the shape of something
- uncomfortable /An'kAmftəbəl/ (adj) =
 not relaxed; anxious
- **underground** /ˌʌndəˈgraʊnd/ (adj) = below the surface of the earth
- underground /,\text{Anda'graund/ (adv) =
 being or doing something below
 the surface of the earth
- unravel /ʌnˈrævəl/ (v) = to make a mystery, problem etc known or understood
- unusually /\lambda n'jurguali/ (adv) =
 unexpectedly
- virtual /vɜːtʃuəl/ (adj) = using computer technology

Book 3

- **a fresh start** (idm) = the beginning of something completely new
- **alone** /əˈləʊn/ (adj) = without anyone else
- amnesia /æmˈniːziə/ (n) = a medical condition in which a person cannot remember things
- anonymously /əˈnɒnɪməsli/ (adv) = without making a person's name known
- argue /a:gju:/ (v) = to disagree
 angrily
- audience /ɔ:diəns/ (n) = a group of people who watch and listen to a concert, a play, etc
- **break sth apart** / breɪk əˈpɑːt/ (phr v) = to separate; to divide into pieces
- certain /ss:tən/ (adj) = sure
- chief /tʃiːf/ (n) = the person with the highest position in a company, etc
- **cinema** /sməmə/ (n) = a place where people can watch films



- climb /klaim/ (v) = to go up something; to go towards the top of something using one's hands and feet
- comb /kəum/ (v) = to tidy your hair using a piece of usually plastic with thin teeth along one side
- compare /kəmˈpeə/ (v) = to study two things to find how they are the same or different
- complicated /kpmplikeitid/ (adj) =
 difficult to understand
- concentrate /konsentreit/ (v) = to
 pay careful attention to one
 thing only
- contact /kontækt/ (v) = to communicate with someone, e.g. call them
- **control** /kən'trəul/ (n) = the power to make decisions about others
- corridor /kprido:/(n) = a long hall in a building with doors or rooms along it
- cover /kavə/ (v) = to put something over something else so as to hide it or protect it
- crying /kraɪɪŋ/ (n) = the act of
 producing tears because one is
 very sad, in pain, etc
- **difference** /dɪfərəns/ (n) = the way in which two things are not the same
- **distance** /distans/ (n) = the space between two points
- donate /dəʊˈneɪt/ (v) = to give money, clothes, etc to help a person or organisation in need
- edge /edʒ/ (n) = the point of place that is furthest away from its centre
- emotional /rməʊʃənəl/ (adj) = full of strong feelings
- entrance /entrans/ (n) = a door, etc
 through which you can go into
 a place
- **exit** /eksɪt/ (n) = a door, etc through which you can go out of a place

- expectation /ekspək'ter[ən/ (n) =
 something you hope or wish will
 happen
- facilities /fəˈsɪlətiz/ (pl n) = buildings or services that offer a specific purpose
- feeling /fi:lin/ (n) = emotion
- **fine** fain/(n) = money that someone has to pay for breaking the law
- fix/fiks/(v) = to repair

prison

- flashlight /flæʃlaɪt/ (n) = a torch flooding /flʌdɪŋ/ (n) = a situation in which a lot of water covers an
- area, usually after a heavy rain **free** /fri:/ (adj) = not busy; not in
- fresh /freʃ/ (adj) = clean; new
 greeting /gri:tɪŋ/ (n) = a polite word
 or phrase you say when you
 meet someone
- habit /hæbit/ (n) = something people do often, sometimes without thinking
- hack /hæk/ (v) = to take control of someone else's computer or smartphone
- **healthy** /hel θ i/ (adj) = strong, not ill; good for your body
- helicopter /helikopte/ (n) = a type of aircraft with large blades that go round
- **helpful** /helpfəl/ (adj) = (about people) willing to help; useful
- **hobby** /hpbi/ (n) = an activity someone does for pleasure
- **hole** /həʊl/ (n) = an empty space or opening
- horrible /horabal/ (adj) = terrible hug /hʌg/ (v) = to put your arms around someone to show that you love or care for them
- **illegal** /r'li:gəl/ (adj) = not according to the law
- **importance** /Im'po:tens/ (n) = the quality of being necessary
- in the dark (idm) = not knowing
 useful things
- jail/d3eil/(n) = a prison

- keep an open mind (about sth)
 - (idm) = to be willing to listen to other people's ideas
- (kill) two birds with one stone (idm) = to do one action but achieve two things at the same
- law (the) /lo:/ (n) = a system of rules that everyone who lives in a country or place must follow

time

- **load** /ləʊd/ (n) = a difficult problem or situation to deal with
- **lonely** /ləunli/ (adj) = sad because someone is alone
- mysteriously /mɪˈstɪəriəsli/ (adv) = strangely
- **nightmare** /naɪtmeə/ (n) = a horrible situation
- **noisy** /noizi/ (adj) = making a lot of annoying sounds
- organisation /,ɔ:gənaı'zeı∫ən/ (n) = a company or a club with a specific goal
- overhear /əuvəˈhɪə/ (v) = to hear what others are saying without them knowing
- panic /pænɪk/ (v) = to feel sudden
 fear and worry
- petrified /petrifaid/ (adj) = extremely
 scared or nervous
- plaid /plæd/ (adj) = having a design
 with squares and lines
- plan /plæn/ (v) = to think about and decide what you want to do
- progress / praugres/ (n) = movement
 towards achieving something
- reaction /ri'æk∫ən/ (n) anything a person does or says which is a result of something that someone else has done or said
- recycle /ri:'saɪkəl/ (v) = to use something again
- **return** /rɪ'tɜːn/ (n) = the act of going back to a place
- **return** /rr't3:n/ (v) = to go back to a place
- risk /risk/ (n) = the possibility of something bad happening risky /riski/ (adj) = dangerous

- scary /skeəri/ (adj) = frightening
 secretly /si:krətli/ (adv) = without
 anyone knowing
- shake sb up /,feik 'ap/ (phr v) = to
 make someone feel upset or
 shocked
- shock /∫pk/ (n) = a strong feeling because something unexpected and usually unpleasant has happened
- **shock** $/\int dx/(v) = to surprise or upset someone$
- signal /signal/ (n) = a mobile phone
 connection; something
 (e.g. a hand movement) to give
 somebody information, etc
- **skill** /skɪl/ (n) = the ability to do a particular thing well
- smell /smel/ (v) = to notice
 something using your nose

- speaker /spi:kə/ (n) = a person who gives a talk, presentation, etc at an event
- **steal** /sti:l/ (v) = to take something from someone without their permission
- steep /sti:p/ (adj) = rising or going down sharply (usually for hills, mountains, etc)
- **stick together** /stik tə'geðə/ (phr v) = to help and support each other
- **subject** /sʌbdʒɪkt/ (n) = the topic of a conversation
- **take care** (phr) = to pay attention to something
- **temperature** /temprət $\int 9/(n) = how$ hot or cold something is
- **terrible** /terəbəl/ (adj) = very bad **terribly** /terəbli/ (adv) = very much

- touch /tʌtʃ/ (v) = to understand what something is using your hands or fingers
- **trapped** /træpt/ (adj) = unable to escape from a place
- **trim** /trim/ (v) = to cut something a little to make it tidier
- **weak** /wik/ (adj) = not strong
- weather forecast /weðə ,fɔ:kɑ:st/ (n) = a description about what the weather will be like in the next few days, usually on TV or radio
- wheelchair /wi:ltʃeə/ (n) = a special chair for people who cannot walk
- whisper /wispə/ (v) = to speak very quietly
- wooden /wodn/ (adj) = made of the hard material that comes from trees